



## NATIVE WINDOWS JITING IN LLVM

# JITLINK

by Sunho Kim



# OUTLINE

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How does JIT work in LLVM

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Motivation

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clang-repl demo

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Tips on using JITLink in COFF



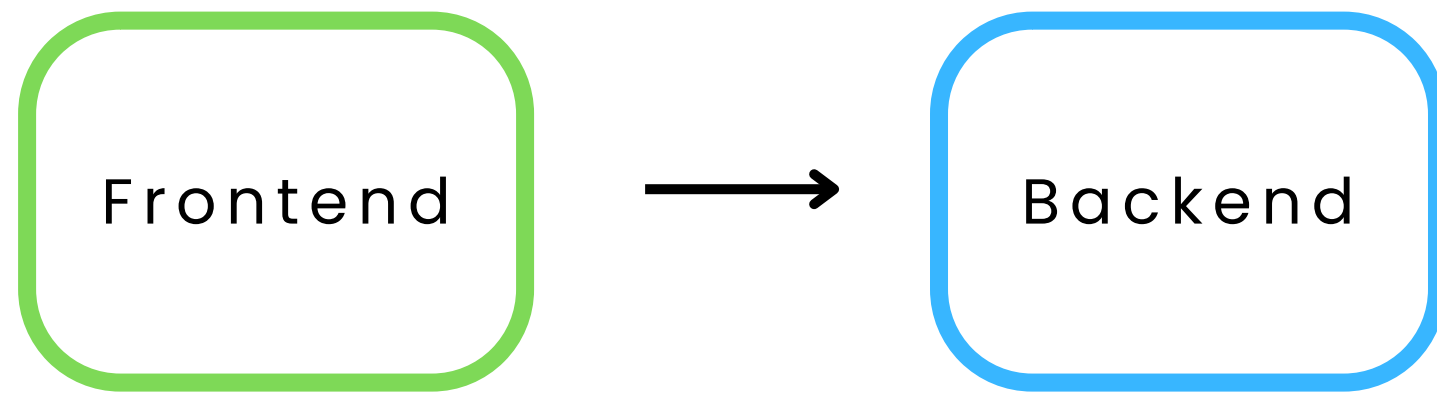
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Usual executable generation pipeline in LLVM



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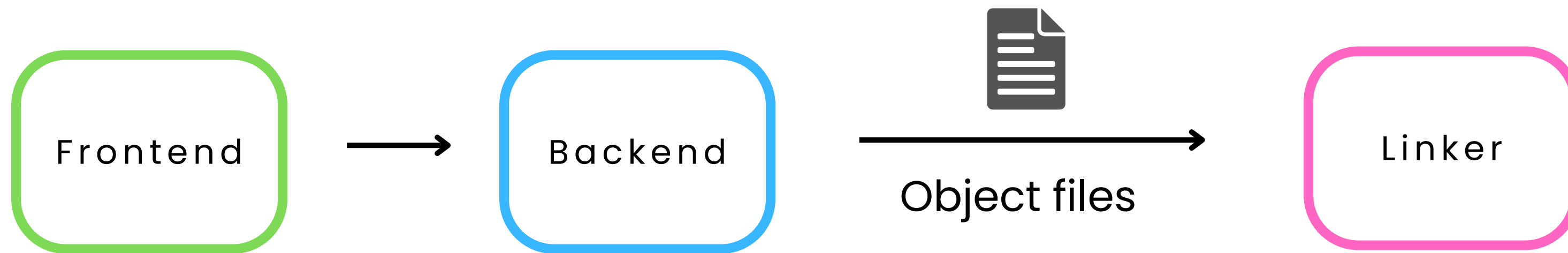
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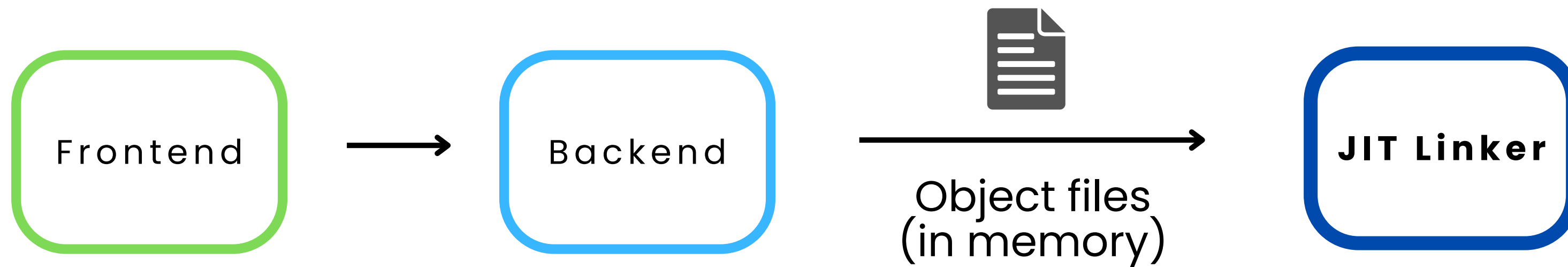
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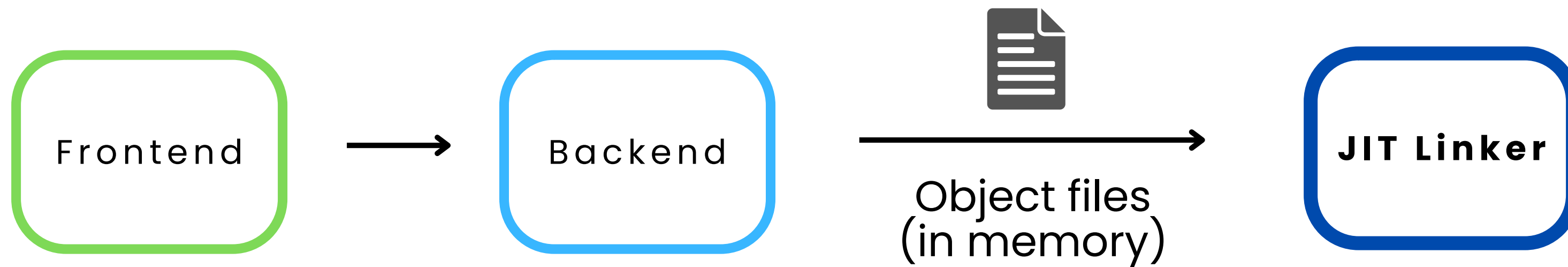
# HOW DOES JIT WORK IN LLVM

## JIT execution pipeline in LLVM



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## JIT execution pipeline in LLVM



- Share a huge portion of pipeline with AOT
- Fewer breakage by LLVM internal code changes

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- Small code model aware memory allocator
- Runtime features fully supported including static initializers and thread local storage
- Generic linker object abstraction LinkGraph
- Easy to fully implement native object file features

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- **c++ exception handling** support
- **Structured Exception Handling (SEH)** support
- **Incremental linking** works by default



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- Since it's targetting Windows COFF right now, it's **MSVC compliant interactive c++ REPL**

# WINDOWS COFF JITLINK EXAMPLE

**LLVM IR executor**

We're going to build a simple JIT application

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## LLVM IR executor

We're going to build a simple JIT application

- Executes the **LLVM IRs** written inside main.ll using JIT
- main.ll will be generated from clang
- We're reading IRs from file for simplicity
  - IRs can be generated just in time entirely within memory



# WINDOWS COFF JITLINK EXAMPLE

## LLVM IR executor

```
auto Builder = LLJITBuilder();
...
std::unique_ptr<LLJIT> J = ExitOnErr(Builder.create());

ExitOnErr(J->loadOrcRuntime("ort_rt-x86_64.lib"));
ExitOnErr(J->addIRModule(readIRModule("main.ll")));

ExecutorAddr MainAddr = ExitOnErr(J->lookup("main"));
ExitOnErr(J->initialize(J->getMainJITDylib()));

int (*Main)(void) = MainAddr.toPtr<int(void)>();
int Result = Main();
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# WINDOWS COFF JITLINK EXAMPLE

## LLVM IR executor

LLJIT::loadOrcRuntime function can be used to load orc runtime into JIT session.

**orc\_rt-x86\_64.lib file is inside compiler-rt build**

# WINDOWS COFF JITLINK EXAMPLE

**LLVM IR executor**

Loading SDL library built by MSVC into JIT session

# WINDOWS COFF JITLINK EXAMPLE

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Loading SDL library built by MSVC into JIT session

```
std::vector<const char *> StaticLibs = {"SDL2.lib", "SDL2main.lib"};
for (auto LibName : StaticLibs) {
    auto G = ExitOnErr(StaticLibraryDefinitionGenerator::Load(
        | J->getObjLinkingLayer(), LibName));
    J->getMainJITDylib().addGenerator(std::move(G));
}
```



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    auto G = ExitOnErr(StaticLibraryDefinitionGenerator::Load(
        J->getObjLinkingLayer(), LibName));
    J->getMainJITDylib().addGenerator(std::move(G));    JITDylib = emulated dylib inside JIT session
}
```

- SDL2.lib and SDL2main.lib are static libraries needed for SDL.

# WINDOWS COFF JITLINK EXAMPLE

**LLVM IR executor**

Loading SDL library built by MSVC into JIT session









# WINDOWS COFF JITLINK EXAMPLE

## LLVM IR executor

Loading SDL library built by MSVC into JIT session

```
std::vector<const char *> DynamicLibs = {"SDL2.dll", "User32.dll",  
                                         "Shell32.dll"};  
JITDylib &SDLDynlib =  
    J->getExecutionSession().createBareJITDylib("SDLDynlib");  
for (auto LibName : DynamicLibs) {  
    auto G = ExitOnErr(DynamicLibrarySearchGenerator::Load(LibName, 0));  
    SDLDynlib.addGenerator(std::move(G));  
}  
J->getMainJITDylib().addToLinkOrder(SDLDynlib);
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- SDL2.dll is dynamic library needed for SDL
- User32.dll and Shell32.dll is for Windows API



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# **WINDOWS COFF JITLINK PLUGIN EXAMPLE**

**Background**

**Overview of JITLink**

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### Overview of JITLink

- Different formats of object files: ELF, MachO, COFF

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- Different formats of object files: ELF, MachO, COFF
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- JITLink **converts** object file into generic linker object representation **LinkGraph**
  - ELFLinkGraphBuilder, COFFLinkGraphBuilder, MachOLinkGraphBuilder

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- JITLink **converts** object file into generic linker object representation **LinkGraph**
  - ELFLinkGraphBuilder, COFFLinkGraphBuilder, MachOLinkGraphBuilder
- Then, it performs generic **memory allocation, symbol resolution** as described in **LinkGraph** and perform architecture-specific **relocations** as needed



# WINDOWS COFF JITLINK PLUGIN EXAMPLE

## Overview of LinkGraph

### Block (Code)

```
mov    rdi, 1  
mov    rsi, message  
jmp    printf
```

### Block (Data)

```
"Hello, world"
```

# WINDOWS COFF JITLINK PLUGIN EXAMPLE

## Overview of LinkGraph

### Block (Code)

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### Block (Data)

```
"Hello, world"
```

### Symbol

Message



# WINDOWS COFF JITLINK PLUGIN EXAMPLE

## Overview of LinkGraph

### Block (Code)

```
mov rdi, 1
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### Block (Data)

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"Hello, world"
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### Edge (Relocation)

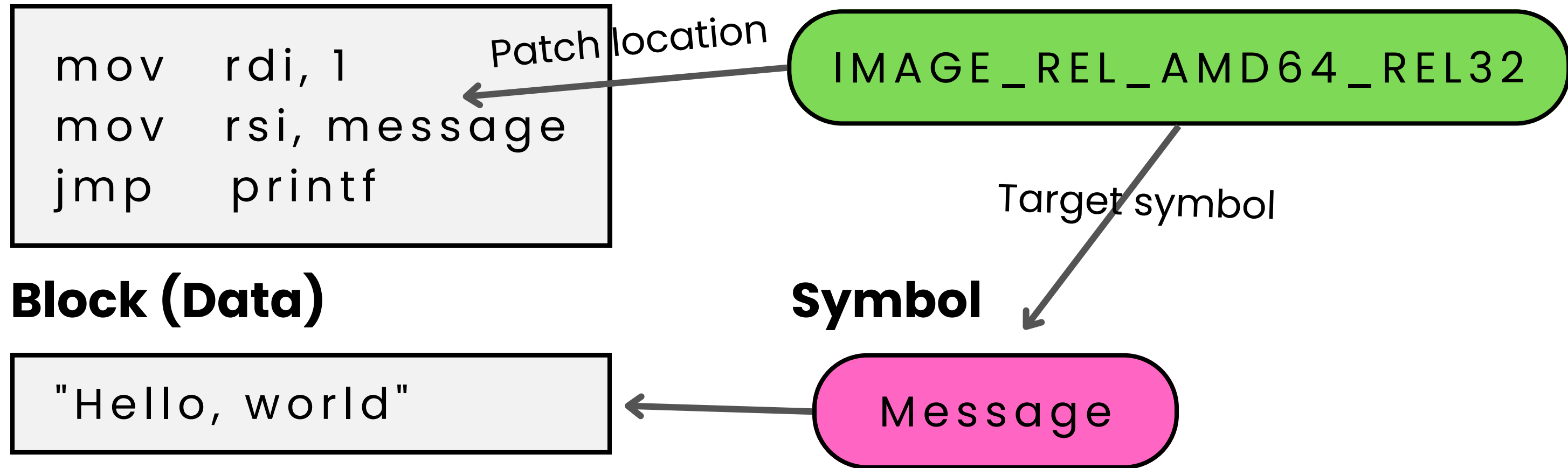
```
IMAGE_REL_AMD64_REL32
```

### Symbol

```
Message
```

Patch location

Target symbol



# WINDOWS COFF JITLINK PLUGIN EXAMPLE

## Basic plugin

```
1  class ExamplePlugin : public ObjectLinkingLayer::Plugin {
2  public:
3      void modifyPassConfig(MaterializationResponsibility &MR,
4                             jitlink::LinkGraph &G,
5                             jitlink::PassConfiguration &Config) override {
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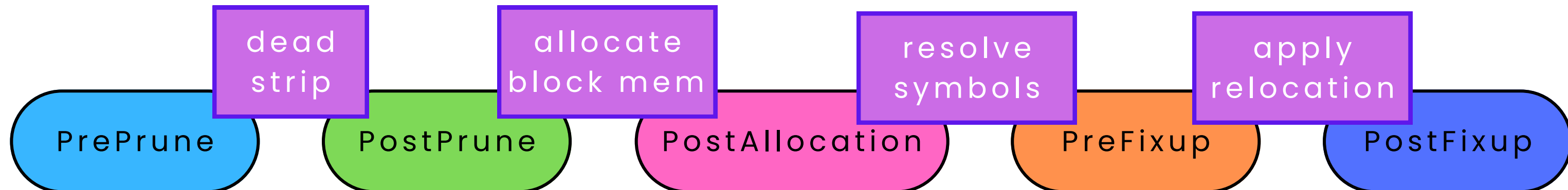
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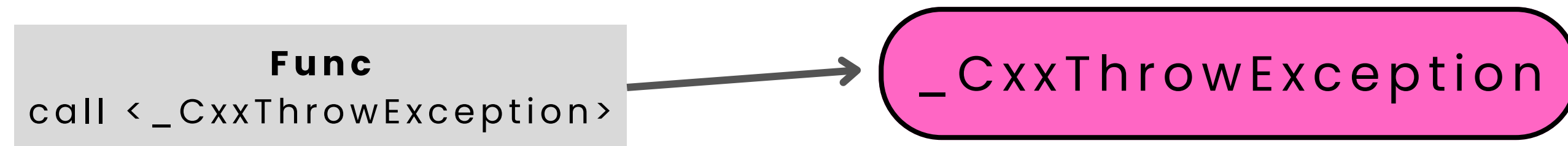
## Exception instrumentation plugin

### Exception instrumentation plugin

- Print the name of the function that just raised exception

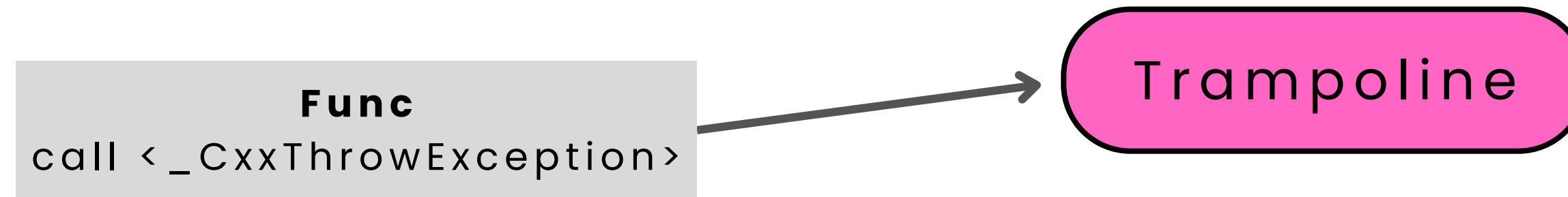
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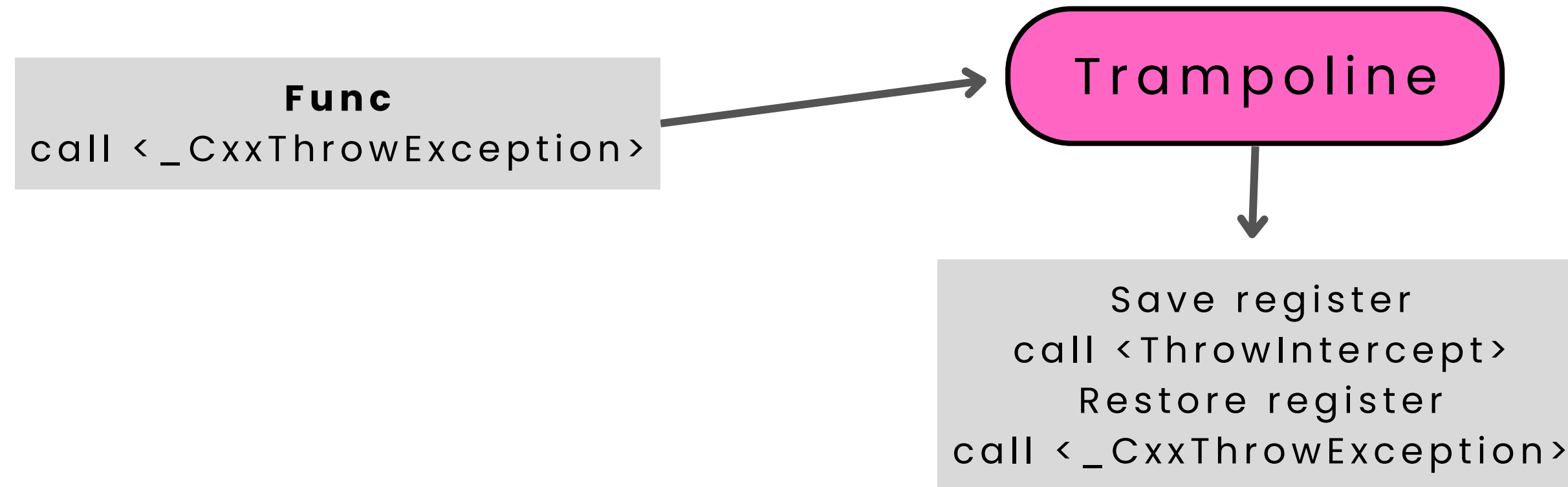
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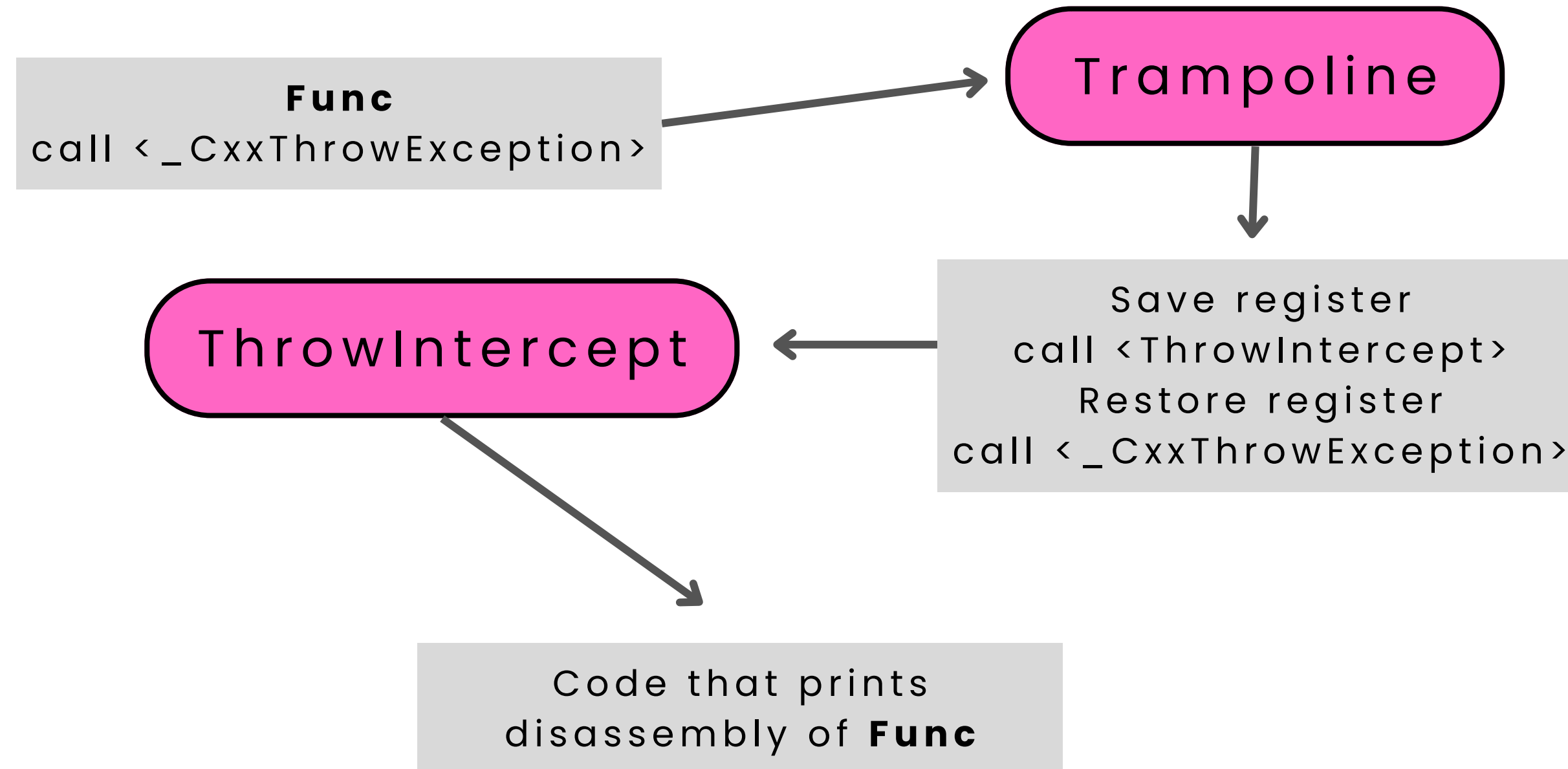
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// Create trampoline JITLink block within given LinkGraph
jitlink::Symbol *createTrampoline(jitlink::LinkGraph &G) {
    std::vector<jitlink::Edge> Edges;
    std::vector<char> CodeBuf;

    // Write x86 assembly code to CodeBuf
    WriteSaveRegsCode(CodeBuf);
    WriteCallFuncCode(CodeBuf);
}
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```

## CodeBuf (content bytes of block)

```
1  0: pushq   %rbp
2  1: movq    %rsp, %rbp
3  4: subq    $512, %rsp
4  b: movq    %rcx, -16(%rbp)
5  f: movq    %rdx, -24(%rbp)
6  13: movq   %rsi, -32(%rbp)
7  17: movq   %rdi, -40(%rbp)
8  ...
9  6f: e8 00 00 00 00 callq <ThrowIntercept>
```



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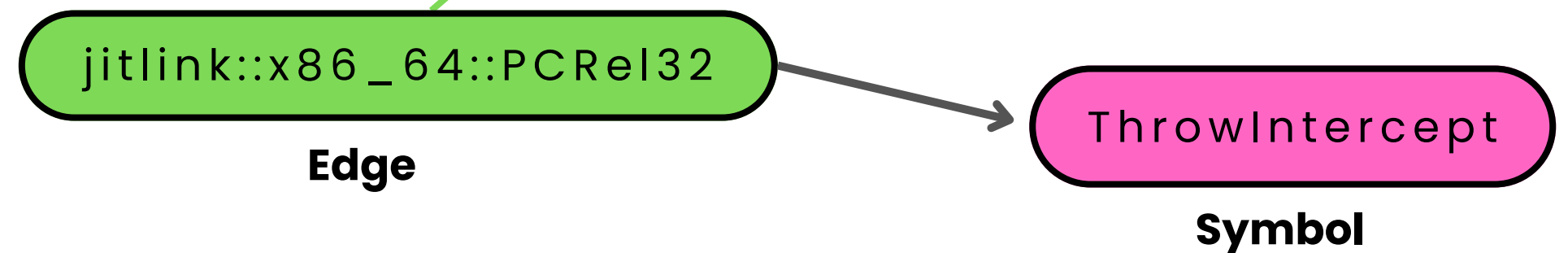
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    WriteCallFuncCode(CodeBuf);

    // Add relocation edge to ThrowIntercept
    auto ThrowInterceptSymbol =
        &G.addExternalSymbol("ThrowIntercept", 0, jitlink::Linkage::Strong);
    Edges.push_back(jitlink::Edge(jitlink::x86_64::PCRel32, CodeBuf.size() - 4,
        *ThrowInterceptSymbol, 0));
}
```

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Config.PrePrunePasses.push_back([&](jitlink::LinkGraph &G) {
```

# WINDOWS COFF JITLINK PLUGIN EXAMPLE

## Exception instrumentation plugin

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Config.PrePrunePasses.push_back([&](jitlink::LinkGraph &G) {  
|  jitlink::Symbol *Trampoline = nullptr;  
})
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## Exception instrumentation plugin

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Config.PrePrunePasses.push_back([&](jitlink::LinkGraph &G) {  
    jitlink::Symbol *Trampoline = nullptr;  
    for (jitlink::Block *Block : G.blocks()) {
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        for (jitlink::Edge &Edge : Block->edges()) {
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            if (Edge.getTarget().getName() == "_CxxThrowException") {
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        for (jitlink::Edge &Edge : Block->edges()) {  
            if (Edge.getTarget().getName() == "_CxxThrowException") {  
                if (!Trampoline)  
                    Trampoline = createTrampoline(G);  
            }  
        }  
    }  
}
```



# WINDOWS COFF JITLINK PLUGIN EXAMPLE

## Exception instrumentation plugin

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                    Trampoline = createTrampoline(G);
                Edge.setTarget(*Trampoline);
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        }
    }
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```

# WINDOWS COFF JITLINK PLUGIN EXAMPLE

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    jitlink::Symbol *Trampoline = nullptr;
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        for (jitlink::Edge &Edge : Block->edges()) {
            if (Edge.getTarget().getName() == "_CxxThrowException") {
                if (!Trampoline)
                    Trampoline = createTrampoline(G);
                Edge.setTarget(*Trampoline);
            }
        }
    }
    return Error::success();
});
```

# WINDOWS COFF JITLINK PLUGIN EXAMPLE

## Exception instrumentation plugin

```
std::map<uint64_t, std::string> AddrToSymbolName;
```

# WINDOWS COFF JITLINK PLUGIN EXAMPLE

## Exception instrumentation plugin

```
std::map<uint64_t, std::string> AddrToSymbolName;
```

```
Config.PostFixupPasses.push_back([&](jitlink::LinkGraph &G) {  
    for (auto *S : G.defined_symbols()) {  
        AddrToSymbolName[S->getAddress().getValue()] = S->getName();  
    }  
    return Error::success();  
});
```

# WINDOWS COFF JITLINK PLUGIN EXAMPLE

## Exception instrumentation plugin

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std::map<uint64_t, std::string> AddrToSymbolName;
```

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# WINDOWS COFF JITLINK PLUGIN EXAMPLE

## Exception instrumentation plugin

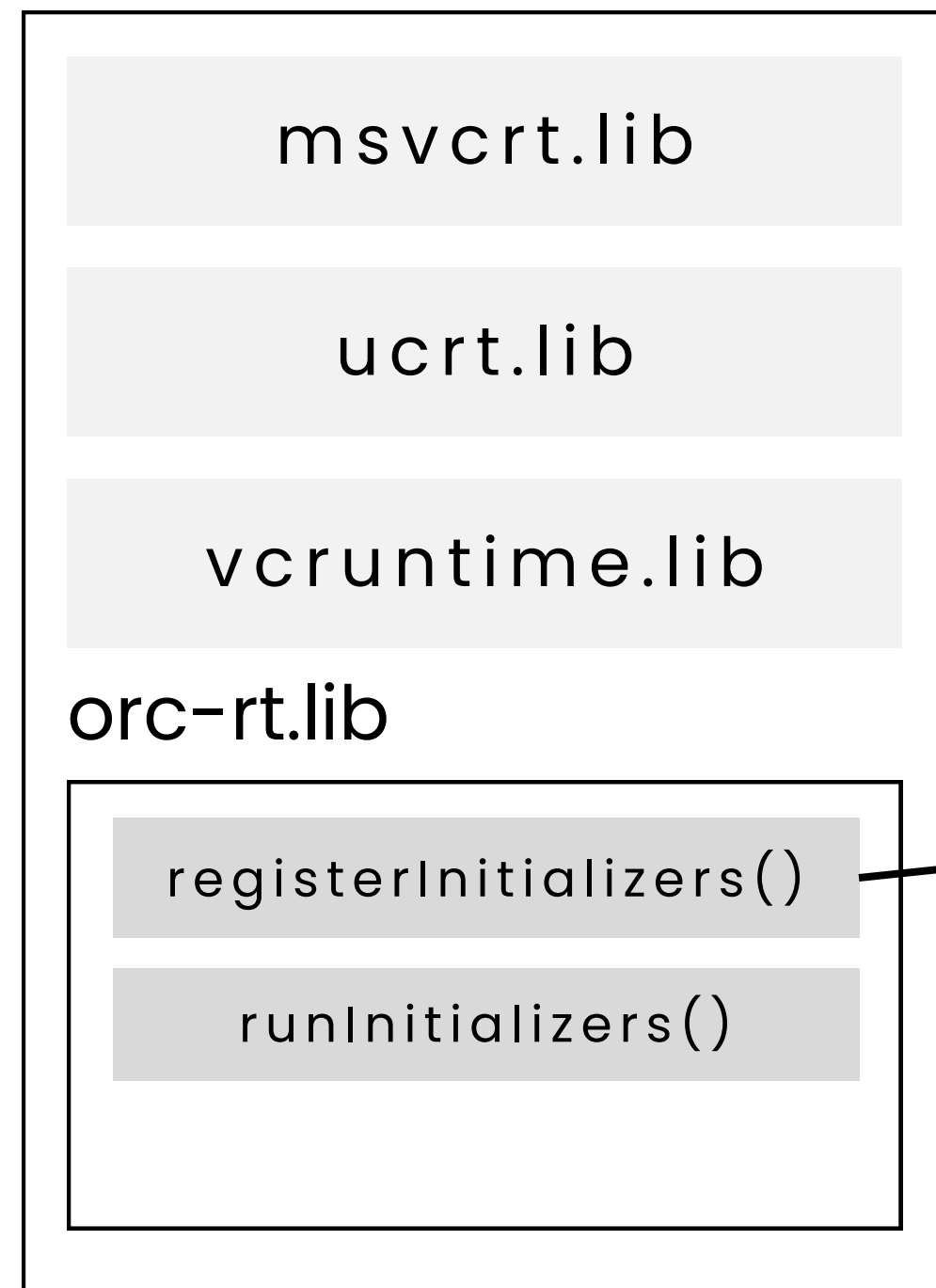
```
std::map<uint64_t, std::string> AddrToSymbolName;
```

```
Config.PostFixupPasses.push_back([&](jitlink::LinkGraph &G) {  
    for (auto *S : G.defined_symbols()) {  
        AddrToSymbolName[S->getAddress().getValue()] = S->getName();  
    }  
    return Error::success();  
});
```

# TIPS ON USING JITLINK IN COFF

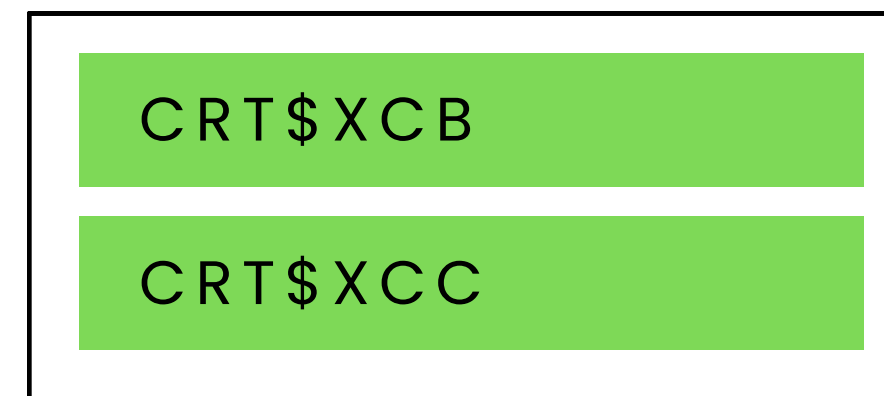
## ORC Runtime at startup

### MainJD



- COFFPlatform loads up vcruntime lib files and ORC runtime lib file.
- Uses JIT-linked orc runtime function to register and run static initializers
- ORC runtime itself uses JIT-linked STL library

### New object file



# TIPS ON USING JITLINK IN COFF

## ORC Runtime at startup

### Tips

- Care is needed to make sure ORC and vc runtime library files are available
  - by default, vc runtime libraries automatically detected from VC toolchain directories (can fail)
- Customizing vc runtime loading can be done by COFFVCRuntimeBootstrapper class
- It is still possible to use in-process vc runtime symbols, but need to export required symbols manually by using linker directive
  - `#pragma comment(linker, "/export:??_7type_info@@6B@")`



# TIPS ON USING JITLINK IN COFF

## JITDYLIB: Emulated DYLIB inside JIT session

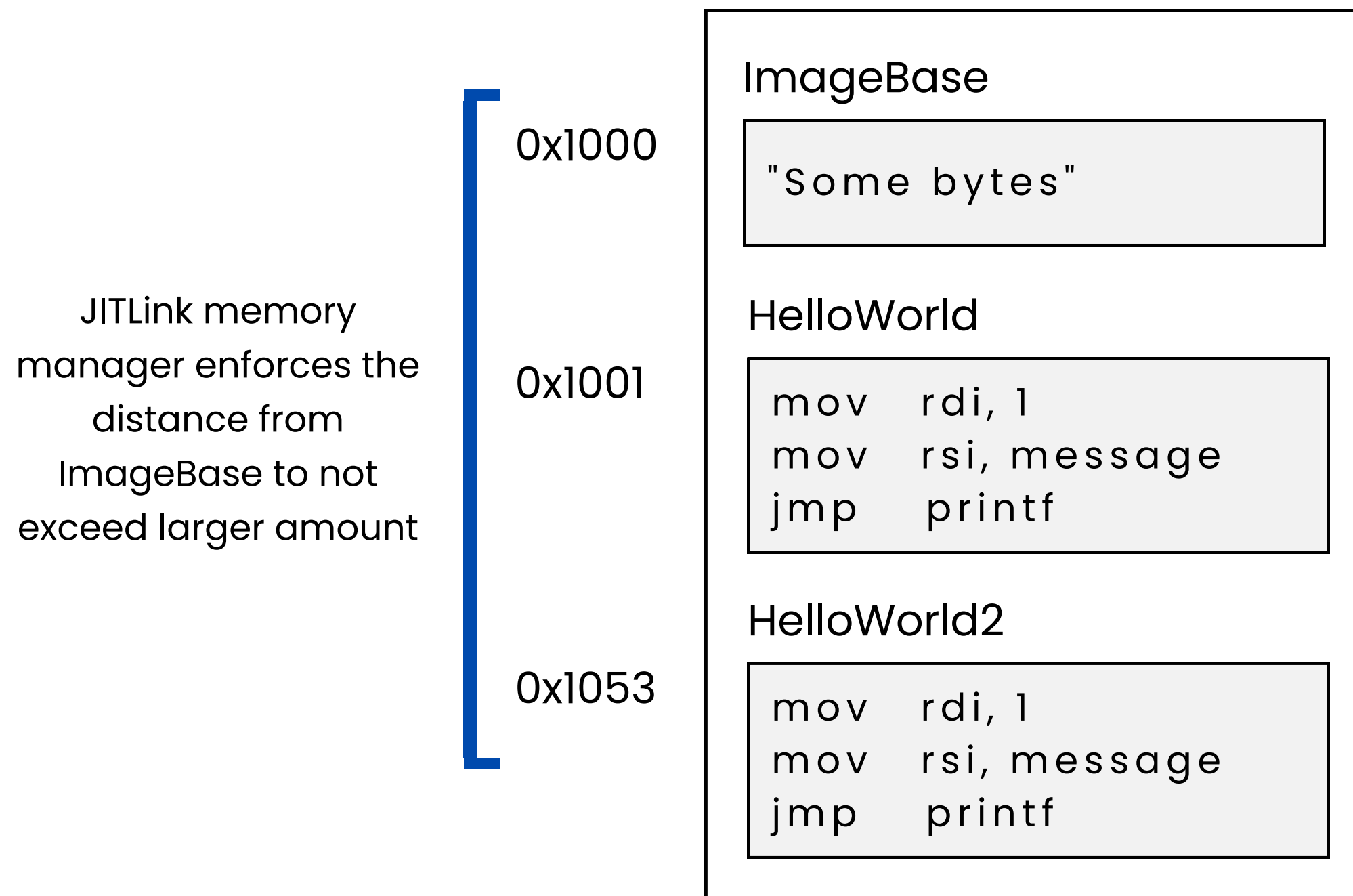
### Challenges with COFF small code model

- Compilers assume that all symbols within the same executable or dylib are allocated close together
- It is not possible to "patch" instructions to use GOT pointer on demand when the required displacement exceeds 2Gb
- COFF x86 relocation points to the middle of instruction bytes
  - x86 encoding is not possible to be read backwards to know the start of instruction (for instructions of interest because of presence of RAX prefix)
  - -> can't patch this part

# TIPS ON USING JITLINK IN COFF

## JITDYLIB: Emulated DYLIB inside JIT session

### JITDYLib

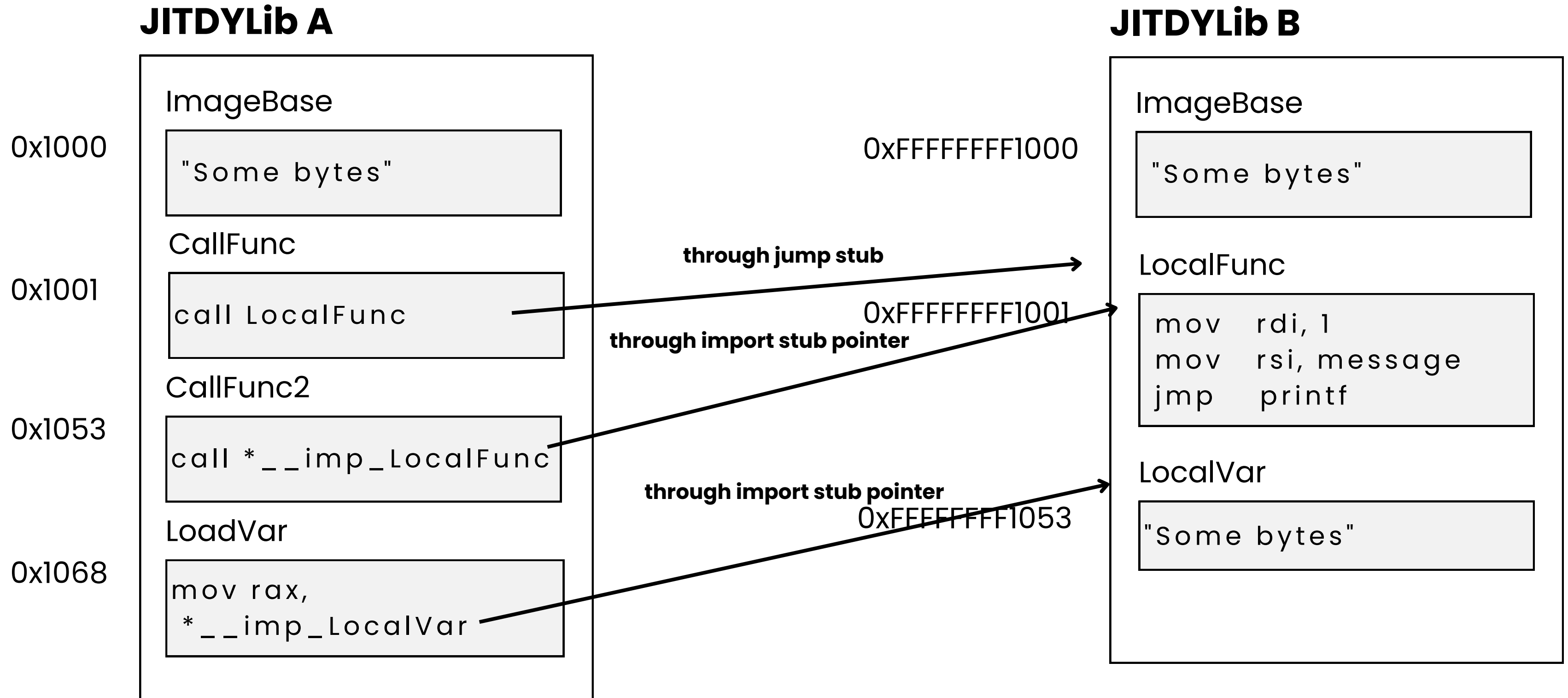


- Emulated dylib inside JIT session
- dlopen and dlclose JITDYLib inside JITted code

**code linked by  
JITLink added**

# TIPS ON USING JITLINK IN COFF

## JITDYLIB: Emulated DYLIB inside JIT session



# TIPS ON USING JITLINK IN COFF

## JITDYLIB: Emulated DYLIB inside JIT session

### Tips

- Call function of another JITDYLib through usual call or dllimport attribute (`__imp_`)
- Access data of another JITDYLib only through dllimport attribute (`__imp_`)
- Same practices are required in AOT world too but less clear in JIT world

# THANKS

Code discussed today is available at:

**<https://github.com/sunho/LLVM-JITLink-COFF-Example>**